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ATHLETICS MALES GAMES STANDARDS

Athletes previously competing at the Paralympics or World Championships may not enter. CPISRA World Games is a senior competition. All athletes will be throwing senior weights and need to be Age 14 by 31st December in the year of competition.

Men	31	32	33	34	35	36	37	38
Slalom	OPEN	OPEN	OPEN	OPEN				
100m			31.30	26.30	20.00	19.20	16.65	16.75
Race Running	RR1 – 46.75	RR2 – 36.00	RR3 – 34.00					
200m			55.00	46.00	45.75	36.70	34.10	34.10
Race Running	RR1 - 1.38.00	RR2 - 1.16.50	RR3 - 1.08.50					
400m			2.00.00	1.45.00	1.40.00	1.50.00	1.27.00	1.20.25
Race Running	RR1 - 3.33.00	RR2 - 2.21.00	RR3 - 2.20.00					
800m			3.30.00	3.00.00	3.50.00	3.40.00	3.15.00	3.00.00
Race Running	RR1 - 7.60.00	RR2 - 5.06.50	RR3 - 5.01.50					
1500m				5.00.00		7.00.00	6.45.00	6.40.00
Race Running		RR2 - 9.39.00	RR3 – 9.39.00					
5000m							22.00.00	22.00.00
4 X 100m			OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
4 X 400m			OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
Height Throw	OPEN							
Distance Throw	OPEN							
Javelin Ball	OPEN							
Spungdis	OPEN							
Club	6.20m	9.50m						
Shot		3.75m	4.30m	5.30m	6.20m	6.00m	7.30m	7.40m
Discus		7.80m	10.30m	13.10m	17.80m	16.90m	22.00m	21.75m







access to sport

Javelin		8.25m	11.70m	15.00m	12.00m	17.50m	17.00m
Long Jump				1.45m	2.70m	3.20m	3.25m
Pentathlon		OPEN	OPEN	OPEN	OPEN	OPEN	OPEN

FEMALE ATHLETICS GAMES STANDARDS

Women	31	32	33	34	35	36	37	38
Slalom	OPEN	OPEN	OPEN	OPEN				
100m			40.75	32.50	38.00	26.00	23.00	22.75
Race Running	RR1 - 1.02.50	RR2 - 34.50	RR3 – 34.50					
200m			1.40.00	1.20.00	58.00	51.00	45.00	44.00
Race Running	RR1 - 1.52.50	RR2 - 1.09.00	RR3 - 1.09.00					
400m			2.30.00	2.00.00	2.40.00	2.25.00	2.00.00	1.58.00
Race Running	RR1 – 3.50.75	RR2 - 2.20.00	RR3 - 2.20.00					
800m			4.30.00	4.00.00				
Race Running	RR1 – 8.19.00	RR2 - 5.33.50	RR3 - 5.16.50					
1500m						7.00.00	6.45.00	6.40.00
Race Running		RR2 -10.08.00	RR3 -10.08.00					
3000m						22.00.00	21.00.00	20.00.00
4 X 100m			OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
4 X 400m			OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
Height Throw	OPEN							
Distance Throw	OPEN							
Javelin Ball	OPEN							
Spungdis	OPEN							







Club	3.70m	5.10m						
Shot		2.25m	2.75m	3.50m	3.75m	4.20m	5.00m	5.10m
Discus		3.00m	3.75m	5.00m	10.00m	10.75m	11.50m	12.25m
Javelin			4.50m	5.50m	9.00m	6.50m	11.00m	11.25m
Long Jump					1.30m	1.45m	2.10m	2.20m
Pentathlon			OPEN	OPEN	OPEN	OPEN	OPEN	OPEN

For update to date Rules check <u>http://www.paralympic.org/sites/default/files/document/140509175057052_2014_01+ipc+athletics+rules+and+regulation+2014-2015_final+2014.pdf</u>

BOWLS GAMES STANDARDS

This is a competition for Male and Female Bowlers with Cerebral Palsy or related disorders. Players should be age 14 or over on 31st December 2014. There are no minimum entry standards but all competing nations must be a member of the IBD.

Competition

- Ambulant Male Singles Competition
 Ambulant Male Pairs Competition
- Ambulant Female Singles Competition Ambulant Female Pairs Competition
- Wheelchair Male Pairs Competition Wheelchair Male Pairs Competition
- Wheelchair Female Singles Competition Wheelchair Female Singles Competition

Other competitions will be included into this event and will be decided upon entry numbers.







World Championships Under 19 Football 7-a-side & Football Female

1		7
	CPISRA 7-a-side Football	
	Rules & Regulations for CPISRA Sanctioned Tournaments and Amendments to the FIFA Laws of the Game	
	July 2014	







1. Introduction

This document states the rules and regulations which are applicable in all qualification tournaments and CPISRA sanctioned tournaments. The amendments to the FIFA Laws of the Games applicable to Football 7 a-side are also listed in Section 6 and should be read in conjunction with the current issue of the FIFA Laws of the Game.

2. Eligibility

- CPISRA Football 7-a-side can be played by male and female athletes. However, competitions are not permitted to be played mixed gender.
- Players must be 15 years of age on the first day of competition.
- In youth/junior events players must be 14 years of age on the first day of competition and under 19 years of age on the first day of competition. In youth/junior events a team can enter three players under 21 years of age on the first day of competition.
- The first day of competition is the first day of classification in sanctioned events.

During Under 19 competitions, teams are only permitted to field a maximum of two (2) over-aged players at one time. If an over-aged player is dismissed, it is not allowed to replace the player with another over-aged player.

3. Classification

Each team must field at least one class FT5 or FT6 player at all times, or the team will play with one less player. Each team may have one (1) class FT8 player on the field of play during a game. If the class 8 player is dismissed, it is not allowed to replace a player in the FOP for a class FT8 player.

The 4th official (where appointed) shall make checks during substitutions that each team meets the criteria above. Final and full responsibility is, however, on the team management to ensure this rule is fully adhered to at all times.







4. Foreign Athletes Eligibility

For a foreign athlete (an athlete who wishes to play for a country that is not that of his nationality) to be eligible to compete in a CPISRA sanctioned Football 7-a-side international event, the CPISRA Executive Committee must first provide its approval. To ensure the CPISRA Executive Committee is able to make an evidenced-based decision, the CPISRA Member needs to send the following to the CPISRA Administrator:

- A formal request in writing from the CPISRA Member indicating their wish for a foreign athlete to compete for CPISRA Member Football 7-a-side team. The foreign athlete's current country(s) of residence for the past 5 years. This information must include a full list of addresses for the athlete for the afore-mentioned 5 year period.
- A written statement from the athlete, agreeing to compete for the CPISRA Member Football 7-a-side CPISRA events.
- If applicable, a list of games previously played for the country of his nationality and if an official CPISRA Classification has taken place.

If the Foreign Athlete has played for another CPISRA Member in the past, a letter must be produced from the original Member agreeing for the Athlete to be released to play for another country.

Please note: if the original CPISRA Member does not agree to write this letter of release, the CPISRA Executive Committee reserves the right to investigate the matter further to ensure that the interest of all parties are being adequately considered. The CPISRA Executive Committee will inform all parties of their decision once they have received all evidence and are satisfied that all criteria be reached to a sufficient standard.

5. Team Competition







At all International sanctioned CPISRA tournaments, the tournament shall start with classification. At the start of each competition, a team list shall be submitted. Only players on the team list that is approved at the start of the competition can take part. The team list shall comprise of a maximum of fourteen (14) names.

A team start list will be presented to the Technical Delegate or Head Referee at least 1 hour before the start of the game. In addition to players' names, a maximum of 5 staff members are allowed. Only staff members whose names are stated on the start list are permitted to take a place on the bench. In addition:

- Twelve weeks (12) before the start of an international sanctioned CPISRA tournament, countries have to provide a provisional start list with a maximum of 28 players.
- Four (4) weeks before the start of international sanctioned CPISRA tournament, countries are required to provide a final start list of a maximum of 14 players. The players have to be chosen from the provisional start list previously submitted.
- After the deadline and before the start of a tournament, changes in the final list of 14 players are only accepted in exceptional cases and have to be approved by the Football 7-a-side Committee in conjunction with the LOC. Changes have to be forwarded in a hard copy to the LOC with an explanation of reason(s).
- After the start of a tournament no changes will be accepted.

6. Competition Format and Scoring

The CPISRA Football 7-a-side Committee, in conjunction with the Competition Organizing Committee, will determine the details of each competition considering factors such as the number of teams competing and the format to be used. A competition format could be by the drawing of lots or using a ranking system. The CPISRA Football 7-a-side Committee reserves the right to take into account the geographical location of participating teams. The final decision will be the responsibility of the CPISRA Football 7-a-side Committee.

Competitions will be held on a group or league system with the following:







- Group matches: The system of play shall be a league system, each team playing one match against each other in the same group, with points to be awarded as follows:
 - o Win 3 points
 - o Draw 1 point
 - o Loss 0 points
- In the league format, the ranking in each group is determined as follows:
 - o Greatest number of points obtained in all group matches;
 - o Goal difference in all group matches;
 - o Greatest number of goals scored in all group matches.
- If two or more teams are equal on the basis of the above three criteria, their rankings will be determined as follows:
 - o Greatest number of points obtained in the group matches between the teams concerned;
 - o Goal difference resulting from the group matches between the teams concerned;
 - o Greater number of goals scored in all group matches between the teams concerned;
 - o Drawing of lots by the CPISRA Technical Delegate and Host Organising Committee;
- In all competitions, a maximum number of 10 goals scored will be allowed to be counted, for goals scored and goals against in any single match.
- In the unlikely event that both teams amass more than 10 goals each in the same game, the winning team will be award 1 goal extra after the game is finished no matter the final result.
- In competitions where the LOC is recognizing "Top Goal Scorers" only goals scored within the first 10 being counted during a game will go towards that individual record.







• Quarter finals:

In the case of a four pool system:

- O Winner A vs Runner up B Winner 1
- 0 Winner B vs Runner up A Winner 2
- 0 Winner C vs Runner up D Winner 3
- 0 Winner D vs Runner up C Winner 4
- Semi-Finals: In a two (2) pool system the winning team in each pool plays the runners up in the other pool.
- Semi-Final: In a four (4) pool system the winners of the quarter- finals shall contest the semi finals as follows:
 - o Winner 1 vs Winner 3
 - o Winner 2 vs Winner 4
- Finals: the winning team from each semi-final will play for gold or silver medal.

The losing teams from the semi-finals will play for bronze medal.

7. Extra Time

Two (2) by 10 minute periods of extra time will be played if scores are level in all group play- offs or finals. In the event of a tie after extra time, a penalty kick competition following FIFA rules will determine the winning team.

8. Discipline







- Any player who receives two (2) cautions (yellow cards) during the tournament will automatically miss his team's next game. Any player who receives a direct red card during the tournament will automatically miss at least his team's next game.
- All cautions shall be cleared at the end of the group stages although any outstanding suspensions shall carry over into the next stage of the competition.
- The Organizing/Competition Committee has the power to levy further suspensions in cases of excessive misconduct, before and after the game.
- A representative from each nation shall collect copies of all misconduct 30 minutes after the final whistle. This shall be available from the tournament admin office at the venue.

9. Jury of Appeal

Nations shall have 120 minutes from the end of the match to submit an appeal over any disciplinary sanction issued or technical protest. Any appeal should be submitted to the Technical Delegate or Tournament Secretary along with the appeal fee set by the Football Committee. This fee shall be returned should the appeal be successful.

Any appeal of a caution will only be accepted on the basis of mistaken identity. Video footage shall be accepted to support this sort of appeal and should be submitted to the Appeal Committee.

All appeals will be heard as soon as possible and the outcome communicated to the nations directly affected.

The committee will deal with discipline and technical protests not covered under the above rules. The committee is made up of (a) a representative of CPISRA, (b) a representative of the Organizing Committee and (c) the appointed Head Referee or representative. The committee members will have no significant relationship with the affected party, will have had no involvement with the decision being appealed, and will be free from any other actual or perceived bias or conflict. The committee will use the process set out under the current CPISRA discipline and appeals policy but will have the ability to deal with issues within a shortened time frame during the competition. Their decision will be final.

10. Team Kit and Sponsorship







Nations shall only wear kit manufacturer and national association badges in all CPISRA sanctioned competitions. Any nation found not to adhere to this rule shall be subject to disciplinary sanctions from the Football Committee.

Teams are permitted to carry sponsorship logos on other equipment with the exception of the match clothing. Any sponsorship logos appearing on equipment, other than the national team badge and the clothing manufacturer, must be forwarded to the Football Committee in advance of the tournament for approval.

National team playing kits shall have numbers on the front and back of the playing shirts and the front of the playing shorts.

11. Team Meetings

A representative from each nation must attend all team meetings. Any nation found not attending shall be subject to a 100 Euro disciplinary fee.

12. Respect (Racism & Sectarianism)

All players, coaches, team officials and match officials, shall show full respect to all fellow athletes and officials at all times.

Any allegations of racist or sectarian behaviour brought to the attention of the Football Committee shall be fully investigated. Any individual found guilty shall be subject to disciplinary sanctions from the Football Committee.

13. Abandoned Game

- Abandoned Games after 45 minutes the result and score line stands
- Games abandoned prior to 45 minutes being completed will be restarted at the time of the abandonment until the completion of the full game duration has taken place.







- In the case that the tournament schedule does not allow a game to be finished or restarted after abandonment, the score line at the time the game is ended will stand. In the case of a score line that is level, the result will be decided by drawing lots.
- Cautions leading to suspensions will in all circumstances stand, as will yellow cards received during an abandoned match. Players who receive a yellow card prior to the match being abandoned will carry this caution when they re-enter the field of play during the replay. Please note that teams reserve the right to start the replayed match with a different starting line-up than that submitted for the abandoned match.
- In the event that a team has a player(s) sent off prior to match being abandoned they must start the replay with the same number of players as they had on the field when the game was ended.
- If a match is abandoned by the referee due to a consequence of a team's actions, including having less than four (4) players eligible to be on the field, score line of 10 0 will be awarded to the match opponents.
- In the event that the match official abandoned the game due to both teams' actions, both teams will receive zero (0) points and a deficit of ten (10) goals.
- In all cases of abandonment due to negative actions of teams/ players, the Football Committee/TD/LOC reserves the right to take further sanctions.







SWIMMING COMPETITION STANDARDS

Conditions of Entry

Athletes must be 14 years of age as of the first day of competition, Wednesday 12th August 2015, to be eligible for swimming events.

Athletes previously competing in Paralympic Games or World Championships are ineligible for entry into the CPISRA World Games swimming events.

Athletes from England must be affiliated to their National Governing Body.

All competing athletes are responsible for ensuring they have adequate insurance in place, covering competition and their stay in Nottingham, England.

The swimming programme of events will take place from Wednesday 12th August-Saturday 15th August at Harvey Hadden Sports Complex, Wigman Road, Bilborough, Nottingham, NG8 4PB. Facilities for training will be available for athletes from August 9th – August 11th 2015 in Nottingham and training times will be allocated to teams by the Nottingham 2015 Organising Committee.

The programme of races and competition rules will be distributed to entrants in 2015. It is proposed the event is IPC sanctioned therefore guidance can be sought from the <u>IPC website</u>. The swimming will be run over a 25 m short course competition format.

Entrants must meet the standards listed below. Times must be greater than 10% but no greater than 100% of the third WR time. Athletes faster than the 10% or slower than the 100% times are ineligible for entry, *i.e. an S1 male athlete swimming 50m freestyle in 1:28:00 or 2:45:00 are too fast and slow respectively.*

Please see the <u>Cerebral Palsy Sport</u> website for more information regarding visas, travel, accommodation and the full World Games programme of events, including the training, conferences and social calendar.







For more information regarding the event, please contact the Nottingham 2015 Organising Committee at: worldgames@cpsport.org

50 Freestyle	3rd WR+	>10%	<100%	100 Freestyle	3rd WR+	>10%	<100%	200 Freestyle	3rd WR+	>10%	<100
S1	01:21.72	01:29.89	02:43.44	S1	03:22.20	03:42.42	06:44.40	S1	07:16.55	08:00.21	14:33.1
S2	01:04.69	01:11.16	02:09.38	S2	02:21.04	02:35.14	04:42.08	S2	04:58.54	05:28.39	09:57.0
S3	00:52.47	00:57.72	01:44.94	S3	01:43.17	01:53.49	03:26.34	S3	03:49.81	04:12.79	07:39.6
S4	00:39.47	00:43.42	01:18.94	S4	01:24.97	01:33.47	02:49.94	S4	03:01.62	03:19.78	06:03.2
S5	00:33.69	00:37.06	01:07.38	S5	01:15.70	01:23.27	02:31.40	S5	02:43.14	02:59.45	05:26.2
S6	00:30.06	00:33.07	01:00.12	S6	01:08.01	01:14.81	02:16.02				
S7	00:28.37	00:31.21	00:56.74	S7	01:01.50	01:07.65	02:03.00				
S8	00:26.31	00:28.94	00:52.62	S8	00:58.33	01:04.16	01:56.66				
S9	00:25.93	00:28.52	00:51.86	S9	00:56.69	01:02.36	01:53.38				
S10	00:23.89	00:26.28	00:47.78	S10	00:52.77	00:58.05	01:45.54				

MALE SWIMMING COMPETITION STANDARDS







400 Freestyle	3rd WR+	>10%	<100%	50 Backstroke	3rd WR+	>10%	<100%	100 Backstro	ke 3rd WR+	>10%	<100%
S6	05:11.59	05:42.75	10:23.18	S1	01:32.44	01:41.68	03:04.88		S6 01:15.95	01:23.55	02:31.90
S7	04:46.79	05:15.47	09:33.58	S2	01:04.71	01:11.18	02:09.42		S7 01:12.53	01:19.78	02:25.06
S8	04:30.52	04:57.57	09:01.04	S3	00:46.48	00:51.13	01:32.96		S8 01:07.52	01:14.27	02:15.04
S9	04:18.55	04:44.41	08:37.10	S4	00:46.48	00:51.13	01:32.96		S9 01:03.73	01:10.10	02:07.46
S10	04:08.18	04:33.00	08:16.36	S5	00:38.86	00:42.75	01:17.72	S	10 01:00.73	01:06.80	02:01.46

10%	<100%	200 IM	3rd WR+	>10%
0.00	00:00.00	SM5	03:34.95	03:56.45
6.48	02:55.42	SM6	02:44.38	03:00.82
0.16	02:43.92	SM7	02:37.18	02:52.90
2.42	01:35.30	SM8	02:27.17	02:41.89
0.92	01:14.40	SM9	02:20.04	02:34.04
4.57	01:02.86	SM10	02:14.77	02:28.25
3.82	01:01.50			
10%	<100%			

S10	04:08.18	04:33.00	08:16.36	S5	00:38.86	00:42.75	
50 Breaststroke	3rd WR+	>10%	<100%	50 Butterfly	3rd WR+	>10%	
SB1	01:34.80	01:44.28	03:09.60	S1	00:00.00	00:00.00	
SB2	00:58.51	01:04.36	01:57.02	S2	01:27.71	01:36.48	
SB3	00:50.28	00:55.31	01:40.56	S3	01:21.96	01:30.16	
100 Breaststroke	3rd WR+	>10%	<100%	S4	00:47.65	00:52.42	
SB4	01:37.23	01:46.95	03:14.46	S5	00:37.20	00:40.92	
SB5	01:36.85	01:46.54	03:13.70	S6	00:31.43	00:34.57	
SB6	01:27.09	01:35.80	02:54.18	S7	00:30.75	00:33.82	
SB7	01:22.62	01:30.88	02:45.24	100 Butterfly	3rd WR+	>10%	
SB8	01:11.02	01:18.12	02:22.04	S8	01:01.99	01:08.19	
SB9	01:07.40	01:14.14	02:14.80	S9	01:00.68	01:06.75	
				S10	00:57.76	01:03.54	

02:03.98 02:01.36 01:55.52







FEMALE SWIMMING COMPETITION STANDARDS

50 Freestyle	3rdWR+	>10%	<100%	100 Freestyle	3rdWR+	>10%	<100%	200 Freestyle	3rdWR+	>10%	<100%
S1	02:33.24	02:48.56	05:06.48	S1	05:27.79	06:00.57	10:55.58	S1	06:37.43	07:17.17	13:14.86
S2	01:14.89	01:22.38	02:29.78	S2	02:45.07	03:01.58	05:30.14	S2	06:00.45	06:36.50	12:00.90
S3	00:55.72	01:01.29	01:51.44	S3	01:59.76	02:11.74	03:59.52	S3	04:43.80	05:12.18	09:27.60
S4	00:53.22	00:58.54	01:46.44	S4	01:58.83	02:10.71	03:57.66	S4	04:03.53	04:27.88	08:07.06
S5	00:37.89	00:41.68	01:15.78	S5	01:22.56	01:30.82	02:45.12	S5	02:53.67	03:11.04	05:47.34
S6	00:35.71	00:39.28	01:11.42	S6	01:16.17	01:23.79	02:32.34				
S7	00:33.30	00:36.63	01:06.60	S7	01:12.57	01:19.83	02:25.14				
S8	00:31.55	00:34.71	01:03.10	S8	01:07.62	01:14.38	02:15.24				
S9	00:29.28	00:32.21	00:58.56	S9	01:03.62	01:09.98	02:07.24				
S10	00:28.67	00:31.54	00:57.34	S10	01:01.42	01:07.56	02:02.84				







FEMALE SWIMMING COMPETITION STANDARDS

400											
Freestyle	3rdWR+	>10%	<100%	50 Backstroke	3rdWR+	>10%	<100%	100 Backstroke	3rdWR+	>10%	<100%
S6	05:33.73	06:07.10	11:07.46	S1	03:11.90	03:11.90	06:23.80	S6	01:29.04	01:37.94	02:58.08
S7	05:18.93	05:50.82	10:37.86	S2	01:05.16	01:05.16	02:10.32	S7	01:25.33	01:33.86	02:50.66
S8	05:09.36	05:40.30	10:18.72	S3	01:07.24	01:07.24	02:14.48	S8	01:20.20	01:28.22	02:40.40
S9	04:42.87	05:11.16	09:25.74	S4	00:54.00	00:54.00	01:48.00	S9	01:12.28	01:19.51	02:24.56
S10	04:37.23	05:04.95	09:14.46	S5	00:53.54	00:53.54	01:47.08	S10	01:09.02	01:15.92	02:18.04

50 Breaststroke	3rdWR+	>10%	<100%	50 Butterfly	3rdWR+	>10%	<100%	200 II	I 3rdWR+	>10%	<100%	
SB1	02:16.24	02:29.86	04:32.48	S1	01:38.49	01:48.34	03:16.98	SM	5 03:28.58	03:49.44	06:57.16	
SB2	01:26.34	01:34.97	02:52.68	S2	00:00.00	00:00.00	00:00.00	SM	6 03:14.29	03:33.72	06:28.58	
SB3	01:14.62	01:22.08	02:29.24	\$3	01:10.40	01:17.44	02:20.80	SM	7 03:07.51	03:26.26	06:15.02	
100 Breaststroke	3rdWR+	>10%	<100%	S4	01:41.24	01:51.36	03:22.48	SM	8 02:49.47	03:06.42	05:38.94	
SB4	01:56.17	02:07.79	03:52.34	S5	00:46.62	00:51.28	01:33.24	SM	9 02:36.30	02:51.93	05:12.60	
SB5	01:49.29	02:00.22	03:38.58	S6	00:38.81	00:42.69	01:17.62	SM1	0 02:33.95	02:49.34	05:07.90	
SB6	01:40.90	01:50.99	03:21.80	S7	00:36.02	00:39.62	01:12.04					
SB7	01:37.02	01:46.72	03:14.04	100 Butterfly	3rdWR+	>10%	<100%					
SB8	01:22.45	01:30.69	02:44.90	\$8	01:13.28	01:20.61	02:26.56					
SB9	01:19.44	01:27.38	02:38.88	S9	01:10.10	01:17.11	02:20.20					
				S10	01:09.08	01:15.99	02:18.16					







PARA TAEKWONDO COMPETITION STANDARDS

Introduction

The World Taekwondo Federation has since June 7 2013 been working together with CPISRA to develop Para-Taekwondo classification and competition rules for athletes with Cerebral Palsy. During the course of the cooperation between the two organizations the possibility of inclusion of Para-Taekwondo as a demonstration sport in the 2015 CPISRA World Games to be held in Nottingham, Great Britain was discussed.

Competition format

Para-Taekwondo Poomsae are martial art forms made up of attacking and defensive techniques performed in a pattern against imagined opponents.

The athlete will be judged on his/her techniques and the presentation of the Poomsae. Taekwondo has several pre-determined forms. At the head of team meeting before start of competition the forms for each division are randomly drawn.

Athlete Eligibility

The World Taekwondo Federation is currently finalising a Para-Taekwondo Classification Code. CPISRA Classes 5-8 will be able to compete in Para-Taekwondo Poomsae.

For the Para-Taekwondo demonstration competition at the 2015 CPISRA World Games, all athletes entering the event are to be classified by CPISRA medical Classifiers and together with WTF Technical Classifiers so that they meet the minimum eligibility requirements and that appropriate class be assigned (CPISRA Classes 5-8)*.

*Once the WTF Para-Taekwondo Classification code for CP athletes is in place these classes will be used.







Divisions

TAEKWONDO POOMSAE				
Male Divisions	Female Divisions			
Individual Class 5	Individual Class 5			
Individual Class 6	Individual Class 6			
Individual Class 7	Individual Class 7			
Individual Class 8	Individual Class 8			

Athletes must be 14 or over on the 31st December 2014 to be eligible to compete.

Number of Athletes

As Para-Taekwondo for CP athletes will be a demonstration event at the 2015 CPISRA World Games and divisions must have <u>at least</u> 5 athletes to be called a division.

Male Divisions	No. of Athletes	Female Divisions	No. of Athletes
Individual Class 5	5	Individual Class 5	5
Individual Class 6	5	Individual Class 6	5
Individual Class 7	5	Individual Class 7	5
Individual Class 8	5	Individual Class 8	5
Total	20		20

Combining Divisions

In the case that insufficient number of athletes is registered in each division divisions will be combined as follows:







Male Divisions	Female Divisions		
Individual Class 5-6	Individual Class 5-6		
Individual Class 7-8	Individual Class 7-8		

Qualification of Athletes

Medallists of 2015 WTF World Para-Taekwondo Championships (Gold, Silver and 2 Bronze) and 2015 WTF Continental Union Para-Taekwondo Championships are directly qualified for participation in the 2015 CPISRA World Games. National Team registrations will be accepted based on availability.

Team Manager meeting

The Team Manager meeting will be held the day before the start of competitions. Draw of starting order and the two (2) Poomsae* to be performed by each division will be conducted by the Technical Director during the Team Manager meeting.

*In the case of elimination round and final round two (2) Poomsae needs to be drawn for each round of competition.

Competition Rules

The Para-Taekwondo demonstration competition of the 2015 CPISRA World Games will be in accordance with WTF Para-Taekwondo Competition Rules.

Method of competition

All athletes perform their two (2) Poomsae, each Poomsae is judged on technical and presentation skill. The average score of the two (2) Poomsae is the athlete's final score. The highest score is the winner. If there are 12 athletes or more in a division an elimination round will be held first.







Medals

The World Taekwondo Federation, by tradition that comes from sparring competitions where a "match tree" is used, usually awards one gold, one silver and two bronze medals (4 medals in total) so that no extra match for bronze has to be done.

The same system of awarding two bronze medals have been used in the WTF World Para-Taekwondo Championships. Therefore Nottingham 2015 CPISRA World Games will award 1 Gold, 1 Silver and 2 bronze medals per division.

Doping Control

Para-Taekwondo athletes at the 2015 CPISRA World Games will be subject to doping testing as deemed necessary by CPISRA.

Venue

The Para Taekwondo competition will take place in the Sport Hall of the Harvey Hadden Sports Complex; Wigman Road, Bilborough, Nottingham, NG8 4PB







TABLE CRICKET COMPETITION STANDARDS

1. Introduction

This document states the rules and regulations which are applicable for the World Games 2015 Table Cricket Competition. The Table Cricket competition will adhere to the official TABLE CRICKET RULES held on the The Lords Taverner's website: http://www.lordstaverners.org/a/js/third_party/tinymce/jscripts/tiny_mce/plugins/filemanager/files/11318_TC_rules_28jan14.pdf.

2. Eligibility

- Table Cricket is a 6-a-side sport can be played by male and female athletes with competitions played in mixed gender teams. Squads can be made of 8 players for the competition.
- Players must be 14 years of age on the first day of competition (This is the first day of classification in sanctioned events).
- Table Cricket is a sport created for those with severe physical impairment and players should be unable to participate in adapted kwik cricket to qualify to play in the World Games competition.

3. Classification

For this inaugural International competition however participation will be conducted as an *'open class'* for all CP Classes 1 to 8, who can show they have a *'performance challenge'* when participating in Table Cricket (i.e. during the introductory workshops at the beginning of the Games).

Countries are therefore invited to enter a team squad of 8 players (six players per match and 2 reserves) involving a range of appropriate CPISRA Profiles. They could enter a discrete TC team or a composite one made up from other sports participants.







Matching teams for fair competition

Because of this 'open approach' to classification there will still be the need for a way of creating a fair competition. This will be done by making '*rule adjustments'* according to the following:

- Teams will rank their six participating players from R1 to R6 according to their *impairment/ability level* (where R1 is the more impaired and R6 is the least).
- This will usually mean that teams will have players R1 to R4 as a mixture of CPISRA profiles CP1,CP2,CP3,CP4 and for R5 and R6 a mixture of CP5,CP6,CP7 and CP8.
- Prior to the game the TC Technical official will observe the opposing ranked players and determine any clear performance differences in ability between the opposing team players.
- When the game is then played adjustments in the *'fielding places and functions* 'will be made for a more evenly matched contest.

4. Team Competition

At all International sanctioned CPISRA tournaments, the tournament shall start with classification. At the start of each competition, a team list shall be submitted. Only players on the team list that is approved at the start of the competition can take part. The team list shall comprise of a maximum of eight (8) names.

A team start list will be presented to the Technical Delegate or Head Umpire at least 10 minutes before the start of each game, the team should also be ranked from 1 – 6 for each game with 1 being the least able and 6 being the most able in each team.







5. Competition Format and Scoring

All teams entered in to the World Games will be drawn in to groups for participation, the competitions will be held on a group or league system with the following:

- Group matches: The system of play shall be a league system, each team playing one match against each other in the same group, with points to be awarded as follows:
 - o Win 3 points
 - o Loss 0 points
- In the league format, the ranking in each group is determined as follows:
 - o Greatest number of points obtained in all group matches;
 - 0 Number of runs scored.
- If matches are tied the result will go down to:
 - O Greatest number of wickets taken;
 - O Highest numbers of 6's scored;
 - O Highest number of 4's scored;
 - O Lowest number of 'wides' bowled;
 - 0 Drawing of lots by the CPISRA Technical Delegate and Host Organizing Committee;
- After the group stages the competition will break in to semi-finals where the top 2 teams from the leagues will play each other. The remaining teams will play their equivalent number from the other league to decide 5th, 6th, 7th, 8th place etc.







In the case of a two pool system:

- 0 Winner A vs Runner up B Winner 1
- 0 Winner B vs Runner up A Winner 2

Finals: the winning team from each semi-final will play for gold or silver medal.

• The losing teams from the semi-finals will play for bronze medal.

6. Jury of Appeal

Nations shall have 10 minutes from the end of the match to submit an appeal over any disciplinary sanction issued or technical protest. Any appeal should be submitted to the Technical Delegate or Tournament Secretary along with the appeal fee set by the Organising Committee. This fee shall be returned should the appeal be successful.

The committee will deal with discipline and technical protests not covered under the above rules. The committee is made up of (a) a representative of CPISRA, (b) a representative of the Organizing Committee and (c) the appointed lead umpire or representative. The committee members will have no significant relationship with the affected party, will have had no involvement with the decision being appealed, and will be free from any other actual or perceived bias or conflict. The committee will use the process set out under the current CPISRA discipline and appeals policy but will have the ability to deal with issues within a shortened time frame during the competition. Their decision will be final.

7. Team Kit and Sponsorship

Nations shall only wear kit manufacturer and national association badges in all CPISRA sanctioned competitions. Any nation found not to adhere to this rule shall be subject to disciplinary sanctions from the Organising Committee.

Teams are permitted to carry sponsorship logos on other equipment with the exception of the match clothing. Any sponsorship logos appearing on equipment, other than the national team badge and the clothing manufacturer, must be forwarded to the Organising Committee in advance of the tournament for approval.







8. Team Meetings

A representative from each nation must attend all team meetings and briefings. Any nation found not attending shall be subject to a 100 Euro disciplinary fee.

9. Spirit of Cricket

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws but also within the Spirit of the Game. Any action which is seen to abuse this Spirit causes injury to the game itself. All players, spectators, coaches and support staff should do there upmost to ensure that cricket is always played in a truly sportsmanlike manner.

10. TABLE CRICKT GAME

10.1 PITCH

A table tennis table or an appropriate equivalent surface area, which is stable, safe and level. The

alignment of the table must be adjusted so it is as level as possible. Any misalignment should ensure that the slope will allow the ball always to travel towards the batter and not the bowler. Tape can be placed over any central join to reduce any bumping of the ball over the gap, or the table legs could be adjusted. The 'crease markers' should be white taped batting crease must be marked 36cm out from the batting end of the table (to the inside line) and extending the same distance as the wide markers across the table. Wide ball markers are one TC Bat length in from the side panels or 30cm from the outside edge of the table.

10.2 **TEAMS**

Each team shall consist of a minimum of six players of either gender and with the option of two reserves (substitutes). Substitutes may be used from game to game but not during a game, except in the event of any injury or illness, or if a player needs to leave the game for a short period.







10.3 UMPIRING

There should be two umpires per table. The lead umpire stands next to the bowler and controls the game and procedures, the other stands to one side of the batter co-umpiring and scoring. In important area finals and national finals it is recommended that there are two umpires and one scorer. Please note that in some competition situations it is advisable to have a third umpire who can clarify the outcome of difficult observations. Umpire's duties are to assist/organise and monitor the key aspects of:

- Captains tossing the coin at the start of the match
- Fielding rotation
- Wheelchair/player safety
- Rankings being matched like for like for batting/bowling
- Fielder placements
- Reminding standing batters about the crease and bat angle requirements
- Ensuring the game is controlled and played in a fair way
- Ensuring the game is officiated correctly in accordance with the Table Cricket rules

10.4 THE START

a) The batting order of the two teams will be predetermined prior to the toss of the coin.

b) The umpire shall toss a coin to determine which captain wins and who then has the choice of whether that team will either bat or bowl first.

c) The fielding team align themselves around the table in the sequence decided by the team batting first.

d) Assisted support for players with high support needs may be negotiated with the technical official and umpires before play starts.

10.5 BATTING PROCEDURE

a) Prior to the match, the six players from each team must be ranked in order of physical ability by the respective team coaches and the details submitted to the scorer/umpire. Players must wear a badge indicating their ranking (1 being the most challenged, 6 the least, in their physical ability to play the game).b) During an innings the same ranked players of the opposing teams bat and bowl in that pair for one over e.g 1 vs 1, 2 vs 2, etc.

c) At the end of each over the next ranked pair (in the agreed order) take their positions by rotating anti/counter clockwise.







d) Once the batting team has completed all of their overs, a five-minute break may be taken if time allows before the other team bats.

e) The batting side starts with a total of 200 runs, with five runs being deducted every time a wicket is lost.

f) Each batter stays in for the full over, even if they are out on any of their deliveries faced.

g) Standing batters must adopt an action in which the bat remains at right angles to the table throughout the shot. If they cannot do this, they can play seated but not strike the ball before the crease line.

h) Standing batters must not strike the ball before it crosses the "batting crease".

i) The batting action should be coached as a timed and guided push and not an all out uncontrolled ballistic hit.

j) If rules 'g', 'h' and 'i' are infringed the batter will receive an initial warning and a dot ball is recorded for that delivery and no runs are scored (unless the batter is out from the delivery, then the warning is still issued but a wicket is recorded and five runs are deducted). Should they infringe the rule again they will be given out and receive a five run penalty on each subsequent occasion.

Each time a batter is out five runs are deducted from the score.

Batters shall be out if:

a) In the hitting action, the ball is struck and goes over the side or rear panels of the table, either on the full stroke or after bouncing on the table.

b) The bowled ball hits any part of the batter's fingers, hand, arm or body - leg before wicket.

c) The ball touches any part of the 'red' zone of any fielding panel - caught.

d) The ball is struck and does not touch either of the side panels before falling off the open batting end of the table - caught behind.

e) In attempting to play the ball the batter misses and the ball goes off the batting end of the table edge in between the 'wide ball area' - out bowled.

f) The ball is hit and contacts any part of the launcher - caught and bowled.

g) A batter strikes the ball with too much ballistic action. The batter will receive an initial warning, a dot ball is recorded for that delivery and no runs are scored (unless the batter is out from the delivery, then the warning is still issued but a wicket is recorded and five runs are deducted). Should they infringe the rule again they will be given out and receive a five run penalty on each subsequent occasion.

h) A standing batter strikes the ball before it crosses the batting crease. The batter will receive an initial warning and a dot ball is recorded for that delivery and no runs are scored (unless the batter is out from that delivery, then the warning is still issued but a wicket is recorded and five runs are deducted). Should they infringe the rule again they will be given out and receive a five run penalty each subsequent occasion.







i) A standing batter fails to adopt an action where the bat is at right angles to the table at the point of impact. The batter will receive an initial warning and a dot ball is recorded for that delivery and no runs are scored (unless the batter is out from that delivery, then the warning is still issued but a wicket is recorded and five runs are deducted). Should they infringe the rule again they will be given out and receive a five run penalty on each subsequent occasion.

10.6 BOWLING ASPECTS

a) No warm up bowling shall be allowed in between batting or team innings.

b) Each bowler shall bowl one six ball over to their respective ranked opponent.

c) The bowling action can be a nudge or a push with the fingers/hand or any other body part (however, no ballistic, flicking or jabbing action can be used). A four run penalty is incurred for each infringement after an initial warning.

d) Bowling takes place from one end of the table only, for all the game.

e) Any bowled ball which becomes stationary before the batter can strike it is called a dead ball and the delivery is re-bowled.

f) A fair delivery is one that rolls in between the two wide markers at the batter's end (i.e. within the 'Bowling Area'.

g) For those participants who cannot use their hands, then umpires, teachers, coaches or assistants may place the ball on the ramp, including the swing ball best position. However the release must be made by the player.

h) Helpers may only change the position of the launcher under the direction of the bowler.

i) A bowler may not change the direction of the launcher as the ball is launched.

j) The swing ball may be used by the bowler for each delivery, there is no limit on use of the swing ball.

k) If the ball accidently falls off the launcher, it shall be taken again.

I) Bowlers who in the umpire's view are taking too long to bowl each ball, will be cautioned.

10.7 FIELDING

a) Fielders shall take up their positions around the table according to the selected rankings order of the batting side. This order must not be changed during the game.

b) The positions of the fielder panels may be changed by the fielding side in between each ball of the over, providing the change is undertaken before the bowler delivers each ball.







c) An active fielder is a dynamic fielder that is allowed to be moved to field the ball once the ball has been struck by the batter.

d) Four of the fielding panels are to remain fixed, two at the bowler's end of the table and two at the batter's end of the table. The two fielders adjacent to the batter's end of the table shall be fixed with the front edge 20 cm from the batter's end of the table.

e) After fixing the four fielders as described above, the remaining five fielders are all 'active'. Active fielders can only be moved after the ball is struck; they may slide their respective panel to take a catch or field the ball.

f) If, in the event of sliding the fielding panel towards an adjacent fielding panel, they touch, even by accident, then four runs are awarded to the batter, unless a 6 has been scored (this rule only applies on the side to which the ball has been played).

g) There must be four fielders positioned on the leg side and three on the off side (see diagram below).

h) The initial gap between each sliding fielder must be at least a bat's width - except when active fielders move after the ball is struck.

i) The four permanent fielders should be taped to the sides and not be moved throughout the duration of the game.

j) At the end of each over or pair of overs for the individual innings, all the fielders and the bowler rotate counter clockwise to their new fielding position.

10.8 GENERAL ASPECTS

a) The use of cricketing terms should be promoted.

b) Tactical aspects relating to bowling and field placings should be developed.

c) Where coaches and/or captains are also players in the team, they are able to coach during the match. No other coaching is allowed during the game - the umpire and/or technical official can be consulted about supporting requests by coaches. Any outside coaching assistance or instruction is not permitted and could result in penalty runs being deducted from the side receiving the coaching at the umpire's discretion.

d) Coaches can, however, sit with the batting team but shall not coach the actual batter.

e) Should a player or coach from either side adopt intimidating, delaying or aggressive actions or mannerisms, which are not within the Spirit of Cricket, they will be given an initial warning. Should they commit any subsequent violations then their team shall be penalised five runs for each further infringement.

10.9 THE RESULT







a) Where score boards are used scores are only updated at the end of each over, except for the last over of the team batting second when the progressive total is displayed after each ball.

b) The match/competition organisers shall define its format, i.e. set innings/overs/average runs etc. and circulate the details to the respective team officials with all other appropriate documentation before the start of the match(es).

c) The team with the highest score wins. In the event of a tie, the team losing the least number of wickets wins. If this is equal, then the team with the highest number of sixes wins; if this is equal then the team with the highest number of fours wins, then the team that have bowled the fewest wides, and then the fewest no balls. If all of the aforementioned is equal - toss a coin!

d) It is within the remit of the organisers/technical officials to introduce alternative competitive formats, i.e. average scoring rates - if during a match the time constraints become critical. The decision must be communicated to all coaches as soon as the decision is made.

11 Glossary of Terms

Abbreviation	Description
BAC	Board of Arbitration Classification
CAS	Court of Arbitration for Sport
CBC	CPISRA Boccia Committee
CC	Chief Classifier
СО	Classification Officer
СР	Cerebral Palsy







CPISRA	Cerebral Palsy International Sports and Recreation Association
CRS	Competition Review Status
CS	Confirmed Status
e.g.	Latin exempli gratia means for example
FIFA	Fédération Internationale de Football Association
FIS	Federation International de Ski
НОС	Head of Classification
i.e.	Latin id est - means in other words
ICU	International Cycling Union
IIHF	International Ice Hockey Federation
IM	Intentional Misrepresentation
IPCAS	IPC Alpine Skiing
IPC	International Paralympic Committee
IPC CC	IPC Classification Code
IS	International Standard







LOC	Local Organising Committee
NADO	National Anti-Doping Organisation
NE	Not Eligible
NS	New Status
RS	Review Status
TD	Technical Delegate
TUE	Therapeutic Use Exemption
TUEC	Therapeutic Use Exemption Committee
WADA	World Anti-Doping Agency
WADC	World Anti-Doping Code
WCF	World Curling Federation