



**IFCPF**  
INTERNATIONAL FEDERATION OF  
**CP FOOTBALL**

## **Frame Football**

**Modifications to the  
FIFA Futsal Laws of the Game**

**2020**

# Introduction

Frame Football is a new format of the game for those athletes who require the use of walking/gait training equipment.

## History

In 2014, the game was designed, developed and trialed by Cerebral Palsy (CP) Sport in England, with athletes, parents, carers, coaches and physiotherapists involved every step of the way.

A considerable level of growth of the game in England reflects the huge contribution of Richard Seedhouse who sadly passed away in 2017. The Frame Football Foundation, in partnership with CP Sport, continues to deliver Frame Football opportunities in England in Richard's memory.

## Governance

The International Federation of Cerebral Palsy Football (IFCPF) is responsible for the international governance and development of Frame Football, with considerable experience in developing adapted football opportunities for players with physical disabilities.

## Rules and Regulations

This document states the IFCPF Modifications to the 'Fédération Internationale de Football Association (FIFA) Futsal Laws of the Game' which are applicable in all competition for Frame Football.

These amendments to the FIFA Futsal Laws of the Game applicable to Frame Football should be read in conjunction with the current issue of the FIFA Futsal Laws of the Game which are available at [www.fifa.com](http://www.fifa.com).

Subject to the agreement of the national football association concerned, and provided the principles of these Laws are maintained, the Laws may be modified in their application for matches for players of under 15 years of age, for female footballers and for veteran footballers in any or all of the following ways:

- number of players i.e. use of small-sided formats
- size of the field of play
- size, weight and material of the ball
- width between the goalposts and height of the crossbar from the ground
- number of and duration of the periods of play
- substitutions

For further guidance please visit [www.ifcpf.com](http://www.ifcpf.com)  
or contact the International Federation of CP Football [info@ifcpf.com](mailto:info@ifcpf.com)

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# 01 The Field of Play

Law 1 of the FIFA Futsal Laws of the Game applies

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# 02 The Ball

Law 2 of the FIFA Futsal Laws of the Game applies with the exception of:

## Qualities and measurements

The use of a lighter weight futsal ball is recommended, particularly for new players or those players with less functional movement ability.

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# 03 The Players

Law 3 of the FIFA Futsal Laws of the Game applies with the exception of:

## Number of players

A match is played by two teams, each with a maximum of five (5) players; one (1) must be the goalkeeper. A match may not start or continue if either team has fewer than three (3) players.

## Eligible Impairment

Players must have a physical impairment (including but not limited to Cerebral Palsy, Stroke and Acquired Brain Injury) causing an activity limitation in playing football. The game has been created for those players who require the use and support of a posterior posture walker, cane or crutches to walk and / or run.

## Classification

The Gross Motor Function Classification System (GMFCS – E&R) is currently used as a guidance framework for classification in Frame Football. Players should be appropriately rated by their medical professional based on their average performance level.

Players in GMFCS -E&R levels II (2), III (3) and IV (4) are deemed as the target players for Frame Football.

Players in GMFCS -E&R levels I (1) and V (5) may be better served through alternative football formats to support their functional movement ability.

Further information about the Gross Motor Function Classification System (GMFCS – E&R) can be found here: <https://canchild.ca/en/resources/42-gross-motor-function-classification-system-expanded-revised-gmfcs-e-r>

## Age Grouping

It is recommended that players are grouped within a maximum of 4 year age banding, as follows:

- Under 5 years
  - 5 years to 8 years
  - 9 years to 11 years
  - 12 years to 15 years
  - 16 years and above
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## 04 The Players' Equipment

Law 4 of the FIFA Futsal Laws of the Game applies with the exception of:

### **Shinguards**

NOTE: The requirement to wear shinguards applies in Frame Football where possible.

### **Splints / orthotics**

Within Frame Football activity, players should wear their splints/orthotics in-line with the advice given by their medical professional.

A player must not use equipment or wear anything that is dangerous. The players must be inspected by the match officials before the start of the match and substitutes before they enter the field of play.

### **Frames**

Designed specifically to support participation in sport, the only approved frames for Frame Football are Gameframe® Kick produced by Quest88. The Gameframe® Kick is a specific frame designed for the demands of sport and, in particular, using and controlling a futsal ball.

It is acknowledged that where Gameframes are unavailable players may choose to use their own frame/posture walker; however this is not recommended. The following criteria are minimum requirements for a frame to be used in Frame Football:

- Frames must have 4 wheels
- Frames must be open-fronted
- Additional items such as integral seats, bags and water bottles should be removed
- Frames must have no sharp surfaces/edges
- No part of the frame shall be constructed as to trap or hold the ball. Frames should have sufficient ball clearance at the sides and rear of the frame to allow the ball to roll through

NOTE: Proprietary walkers and walking aids are classed as Class 1 medical devices and therefore have a stipulated safe intended use under this classification. This may not include running with a frame.

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## 05 The Referee

Law 5 of the FIFA Futsal Laws of the Game applies

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## 06 The Other Match Officials

Law 6 of the FIFA Futsal Laws of the Game applies

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## 07 The Duration of the Match

Law 7 of the FIFA Futsal Laws of the Game applies with the exception of:

### **Periods of play**

A match lasts for two (2) equal halves of 20 minutes which may only be reduced if agreed between the referee and the two teams before the start of the match, and is in accordance with competition rules.

A match may be split into four (4) equal quarters of 10 minutes where agreed between the referee and the two teams before the start of the match and is in accordance with competition rules.

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## 08 The Start and Restart of Play

Law 8 of the FIFA Futsal Laws of the Game applies

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## 09 The Ball in and out of Play

Law 9 of the FIFA Futsal Laws of the Game applies

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## 10 The Method of Scoring

Law 10 of the FIFA Futsal Laws of the Game applies

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## 11 Offside

Law 11 of the FIFA Futsal Laws of the Game applies

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## 12 Fouls and Misconduct

Law 12 of the FIFA Futsal Laws of the Game applies with the exception of:

### **Frame Contact**

Contact between frames is seen as an inevitable part of the game, but should be managed by the referee and team officials to ensure activity remains safe.

### **2-on-1 Offence**

It is not allowed for two (2) teammates and an opponent to be involved in active play, within 3 m of the ball while it is in the field of play. There is no 2-on-1 offence where one of the two (2) teammates is a goalkeeper in their own area.

Active play is defined as:

- Interfering with play;
- Interfering with an opponent; or
- Gaining advantage by being in that position

If in the opinion of the referee, an offence has occurred, an indirect free kick shall be awarded to the opposing team. The indirect free kick is taken from the place where the offence occurred.

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## 13 Free Kicks

Law 13 of the FIFA Futsal Laws of the Game applies

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## 14 The Penalty Kick

Law 14 of the FIFA Futsal Laws of the Game applies

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## 15 The Kick-In

Law 15 of the FIFA Futsal Laws of the Game applies

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## 16 The Goal Kick

Law 16 of the FIFA Futsal Laws of the Game applies

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## 17 The Corner Kick

Law 17 of the FIFA Futsal Laws of the Game applies

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### Contact Information

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